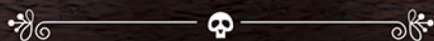




AMÉLIA'S SECRET[®]



GAME MANUAL



AMÉLIA'S SECRET[®]
ESCAPE IN THE DARK





IN 1814,

ELIZABETH VONLEAKEN
MOVED IN A BIG MANOR
OF THE SCRAPSON
FOREST.

THE WIDOW HAD
INHERITED IT FROM HER
FAMILY.

HER 6-YEAR-OLD
DAUGHTER, AMÉLIA,
IMMEDIATELY FELT AT
HOME, IN THIS LARGE
HOUSE WHERE SHE COULD
IMAGINE ALL THE STORIES
SHE WANTED.

SHE LIKED TO BE ALONE
FOR HOURS WITH HER
IMAGINARY FRIEND.



MANY BANQUETS WERE
ORGANIZED EVERY
THURSDAY EVENING.

EVERYTHING WAS SUMP-
TUOUS AND AMAZING.



HOWEVER, AFTER
WELCOMING HER
GUESTS, THE HOUSE
MASTER REMAINED AT
THE TOP OF THE STAIRS
TO OBSERVE THE
ASSEMBLY.

SCRAPSON DAILY

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WEDNESDAY, March 11, 1901. [No. 1, 1000 XXXII]

Où est Amelia ?

Disparition mystérieuse de l'héritière Vonleaken



La jeune Amelia Vonleaken âgée de 6 ans a disparu la nuit du 6-10-1872.

Ces, le vendredi 13 n'y a rien que sa mère Elizabeth Vonleaken a signalé sa disparition.

Aux alentours de 17h, l'héritière Vonleaken est dévastée, et alarme que sa fille jouait dans le jardin de la propriété. Sa mère lance un appel à toute personne qui l'aurait aperçue et serait susceptible de lui donner des informations. Parallèlement, une enquête est ouverte au commissariat.

Vol. VI

Amelia est brune, cheveux aux épaules, environ 1m12 elle a les yeux marron et ce jour-là elle portait une robe bleue et rose avec des collants blancs. Elle a également des chausures noires. C'est une jeune fille calme, timide et obéissante. Elle ne connaît pas bien les environs de la propriété, car elle en sort très peu et n'a pas encore d'amis.



Le manoir des Vonleaken avant la nuit.

La famille s'était installée dans le grand manoir de la forêt de Scrapson cet été. Beaucoup de rumeurs étranges se racontaient autour de cet endroit. D'autant que personne n'osait s'y approcher. Elizabeth avait réussi à réveiller la maison et organisé des banquets. Malheureusement, cette disparition risqua de tout changer...



The Daily Scapson
THURSDAY, MARCH 12, 1901
No. 1, 1000 XXXII

N°437

ONE DAY,

THE AUTHORITIES WERE CALLED BY MRS. VONLEAKEN
BECAUSE HER DAUGHTER DISAPPEARED...

NO ONE EVER SAW HER AGAIN. AND THE POOR MOTHER
LOCKED HERSELF IN HER HOME FOREVER.

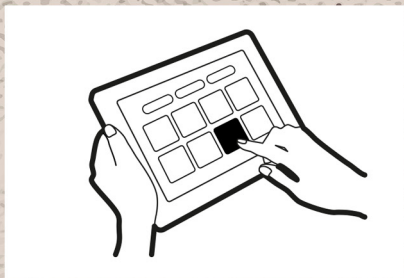
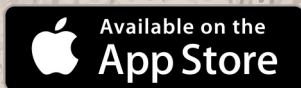


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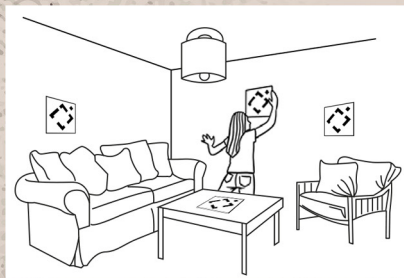
PLAYERS MANUAL

DOWNLOAD THE AMELIA'S SECRET APP:



1

DOWNLOAD AMELIA'S SECRET APP



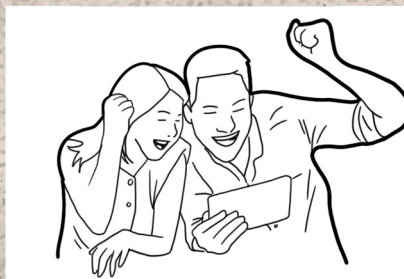
2

PLACE MARKERS IN THE PLAY AREA*



3

SCAN MARKERS TO PLAY



4

FINISH THE GAME AS FAST AS POSSIBLE

*BLU-TACK PROVIDED



USEFUL INFORMATIONS



IT IS ADVISED TO

- PLAY WITH A TABLET TO SHARE A SCREEN WITH MULTIPLE PLAYERS
- PLACE THE GAMEBOARD ON THE MAIN TABLE WITH THE TUTO MARKER ON TOP
- START BY SCANNING THE “TUTO” MARKER WITH THE APP TO UNDERSTAND HOW TO PLAY
- CHOOSE THE DIFFICULTY OF THE GAME SCENARIO ON THE APP





LET'S PLAY

THROUGH A SUCCESSION OF INHERITANCES REJECTIONS
SPANNING SEVERAL DECADES, SCRAPSON'S MANSION IS
AWARDED TO YOU BECAUSE OF YOUR VERY DISTANT
LINEAGE TO THE VONLEAKEN FAMILY..

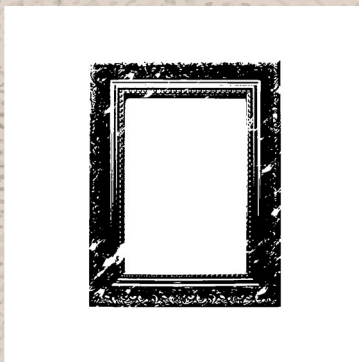
ONCE THE CARDS OF THE GAME ARE ARRANGED AROUND
YOU, THE DOORS OF THE MANSION ARE CLOSING ON YOU...
TO LEAVE YOUR NEW HOME, YOU NEED TO UNRAVEL THE
SECRET OF THE MANSION BEFORE ITS EVIL SPIRIT
IMPRISONS YOU FOREVER!

LIST OF OBJECTS



THE BEDSIDE TABLE

PLACE THE MARKER ON A WALL
AT 70CM HEIGHT



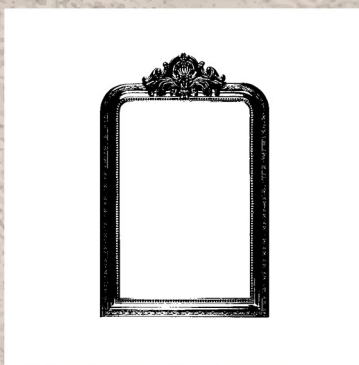
THE PORTRAIT

PLACE THE MARKER ON A WALL
AT 1,70M HEIGHT



THE FIREPLACE

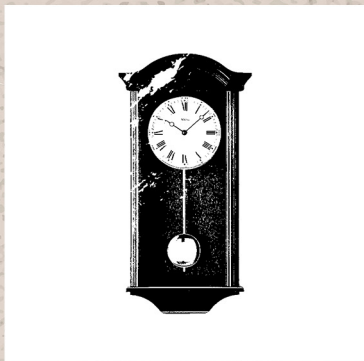
PLACE THE MARKER ON A WALL
AT 70CM HEIGHT



THE MIRROR

PLACE THE MARKER ON A WALL
AT 1,60M HEIGHT

LIST OF OBJECTS



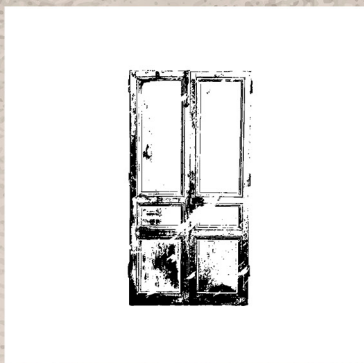
THE CLOCK

PLACE THE MARKER ON A WALL
AT 1,60M HEIGHT



THE STACK OF BOOKS

PLACE THE MARKER ON A WALL
AT 1,60M HEIGHT



THE DOOR

PLACE THE MARKER ON A WALL
AT 1,50M HEIGHT



THE MANNEQUIN HAND

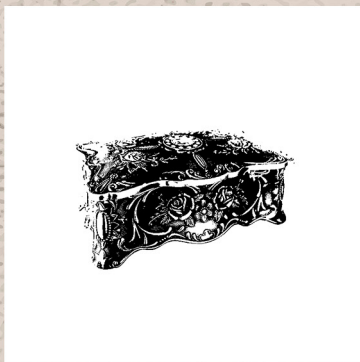
PLACE THE MARKER ON A TABLE
OR ON A PIECE OF FURNITURE

LIST OF OBJECTS



THE CANDLESTICK

PLACE THE MARKER ON A TABLE
OR ON A PIECE OF FURNITURE



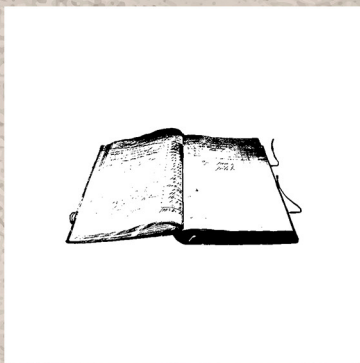
THE JEWELRY BOX

PLACE THE MARKER ON A TABLE
OR ON A PIECE OF FURNITURE



THE TELEPHONE

PLACE THE MARKER ON A TABLE
OR ON A PIECE OF FURNITURE



THE BOOK

PLACE THE MARKER ON A TABLE
OR ON A PIECE OF FURNITURE

LIST OF OBJECTS



THE TYPEWRITER

PLACE THE MARKER ON A TABLE
OR ON A PIECE OF FURNITURE



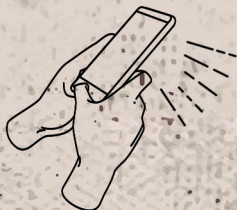
THE SINK

PLACE THE MARKER ON A TABLE
OR ON A PIECE OF FURNITURE

BECOME A MASTER
OF THE ESCAPE PARTY

YOU' ORGANIZE A BIRTHDAY PARTY OR
AN HORROR NIGHT THEME?

HERE IS THE GAME MASTER LIST FOR A COMPLETE
IMMERSION INTO THE MANOR OF SCRAPSON:



LOW LIGHT / BLACK LIGHT:

THANKS TO THE FLASHLIGHT FUNCTION OF
THE APP, SCAN CARDS IN A DARK OR
FLUORESCENT ENVIRONMENT, THE CARDS
AND THEIR CONTENT WILL COME OUT EVEN
MORE.



BLUETOOTH SPEAKER:

CONNECT YOUR MOBILE/TABLET IN
BLUETOOTH TO CREATE A HORROR SOUND
ATMOSPHERE IN THE WHOLE ROOM.



DECORATION: SPIDER WEBS, FURNITURE AND
HALLOWEEN ACCESSORIES WILL PROVIDE THE
IMMERSIVE BACKGROUND FOR THE GAME.



AMÉLIA'S SECRET[®]
ESCAPE IN THE DARK





AMÉLIA'S SECRET®

SOLVE THE MYSTERY OF THE HAUNTED MANOR

YOU FIND YOURSELF TRAPPED IN THE ABANDONED
RESIDENCE OF THE VONLEAKEN.

A MYSTERY REIGNS OVER THIS MANSION. IT IS TOLD THAT
A LITTLE GIRL DISAPPEARED A LONG TIME AGO AND HER
BODY WAS NEVER RECOVERED.

WILL YOU BE ABLE TO SOLVE THIS MISTERY?



IMMERSIVE GAME IN AUGMENTED REALITY